

2019 WILDFIRE RAID COURSE NOTES

GENERAL

- Be considerate of your fellow competitors and/or other users of the reserve. On trails, expect to see horse riders, other mountain bikers, and walkers/runners – slow down and stop if required for others. On the lake, expect to see other kayakers and electric boats. On roads (including into and around HH), expect to see vehicle traffic and give way at all times to these.
- Trekking.
 - The terrain is generally open Eucalypt woodland.
 - Teams will find an extensive track network (most of which is mapped) consisting of single track and vehicle management trails. The trekking should be fairly quick ON the trail network provided, variable off.
 - Safety:
 - Mandatory items carried at all times
 - Ensure adequate clothing for what you plan to attempt is worn ie. if going into the scrub – gaiters (sharp objects, snakes), eye protection (sticks). While it should be at the end of the season for it, seeding **Black Spear Grass will be found on the course.**
- Mountain Biking.
 - Likely will be slower than expected due to the more technical nature of the single track which the course makes use of.
 - Safety:
 - Mandatory items carried at all times
 - Ride within your ability! Expect the unexpected (bikes/runners/horses coming the other way on a blind corner, ruts, fallen branches etc) and slow down accordingly. Walk your bike if you have to. Just exercise caution and don't tempt an unnecessary injury.
 - Helmets must be worn at all times.
 - Obey all roads rules if riding on public roads (including into HH).
 - Black Diamond Trails are Out of Bounds and should not be ridden.
 - Additionally, any signage on the course (such as one-way tracks) must be strictly adhered to.
 - If you find yourself on a single track behind (or in front of) a team moving at a different speed, let yourself politely be known ("hey there, a bike behind you here" or similar). Show patience, and the slower team pull over off the track when safe and appropriate to do so to allow faster teams past.
- Kayaking.
 - Will be on Lake Wyaralong, and at least one organiser considers this the highlight stage.
 - Any personal kayaking gear must be dropped at the Kayak Launch point before the event (you pass this a short time before arriving at HH)

- **Safety:**
 - Mandatory items carried at all times
 - Foot wear must be worn at all times - roots, shellfish, glass and similar can make a mess of your feet.
 - PFD's must be worn at all times.
 - Ensure you are familiar with the Kayak Safety Hand signals supplied with this document.
 - Ensure you have a mobile phone that is switched on, waterproofed (small dry-bag or similar) and within reach at all times.

6 HOUR Additional Notes

- 6 hour teams will race over 3 stages with up to a total of 10km of trekking, 15km of kayaking and 20km of mountain biking covering 36 check points with a total score of 1420. This is what it would take to sweep the course assuming no navigation mistakes.
- Teams MUST use a transition punch (at HH or a TA) before they move onto another stage.

3 HOUR Additional Notes

- 3 hour teams will race over 3 stages with up to a total of 5km of trekking, 6km of kayaking and 8km of mountain biking covering 17 check points with a total score of 530. This is what it would take to sweep the course assuming no navigation mistakes.
- Teams MUST use a transition punch (at HH or a TA) before they move onto another stage.